

Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1. (currently amended) A gaming machine, ~~configurable to enable at least one game to be played whose outcome is at least partially based on a random outcome, the gaming machine~~ comprising:

a game cabinet configured to house gaming machine components ~~configured to~~ that allow play of said at least one game; ~~and having~~

at least one lockable external access panel configured to allow access to at least a portion of the inside of said the game cabinet when open; ~~and~~

at least a first power supply operably connectable to an external power source, said ~~wherein the~~ power supply ~~switchable includes switched and unswitched connections, wherein to an off position when said the external access door is open, where said off position is configured such that at least one a first~~ game component is coupled to the switched connection and a second game component is coupled to the unswitched connection, and wherein the first game component is electrically isolated from said the first power supply when the first power supply is turned off and the second at least one game component remains electrically connected to said the first power supply.

2. (currently amended) The gaming machine of claim 1, wherein the second game where ~~said at least one component further that remains electrically connected to said first power supply when switched to said off position~~ comprises a second power supply that includes , ~~said second power supply having~~ at least one connection point to which game components ~~may be~~ are electrically connected.

3. (currently amended) The gaming machine of claim 2, wherein the where ~~said second~~ power supply is located in said the gaming machine such that said the external access panel must

be opened to gain access to an internal access panel and said the internal access panel must be opened to gain access to said the second power supply.

4. (currently amended) The gaming machine of claim 2, wherein the ~~where~~ said second power supply comprises a low voltage power supply operably connected to a main processor board using a connection point.

5. (currently amended) The gaming machine of claim 2, wherein the ~~where~~ said second power supply further comprises a switch having an off position configured to electrically disconnect all of said the connection points on said the second power supply.

6.-12. (canceled)

13. (currently amended) A gaming machine, comprising:

a means for allowing at least one game to be played, wherein an outcome of the at least one game whose outcome is at least partially based on a random outcome;

a game cabinet means having thereon an access means[[,]] that provides access to said access means allowing access to the inside of said game cabinet means and gaming machine components located within the game cabinet; therein; and

a first power supply located within the game cabinet; and [[,]] switching; and

a distribution means connected to the first power supply, wherein the distribution means electrically disconnects the operable to electrically disconnect a first portion of said the distribution means when the first power supply is turned off while allowing a second portion of said the distribution means remains to stay electrically connected.

14. (currently amended) The gaming machine of claim 13, wherein the ~~where~~ said second portion of said the distribution means further comprises a ~~at least one~~ second power supply having a second, ~~said second power supply having its own~~ distribution means.

15. (currently amended) The gaming machine of claim 14, wherein the ~~where said~~ second power supply comprises a low voltage power supply that is connected ~~means and an associated distribution means providing power~~ to a main processor board via the second distribution means.

16. (currently amended) The gaming machine of claim 14, wherein the ~~where said~~ second power supply further comprises a switching means allowing electrical disconnection of ~~said the~~ low voltage power supply means from the second ~~its associated~~ distribution means.

17. (currently amended) The gaming machine of claim 13, wherein the ~~where said~~ first power supply ~~means~~ further comprises:

a high voltage power supply connected to a high-voltage ~~means and an associated power distribution means; [[,]]~~ and

a low voltage power supply connected to a low-voltage ~~means and an associated power distribution means~~.

18. (new) A gaming machine, comprising:

a gaming cabinet defining an interior space;

a gaming cabinet door coupled to the gaming cabinet, wherein the gaming cabinet door limits access to the interior space of the gaming cabinet;

a high-voltage power supply that includes a power switch, distribution box, and a pass-through connection, wherein the high-voltage power supply is located within the gaming cabinet;

a low-voltage power supply in communication with the high voltage power supply via the pass-through connection, wherein the low-voltage power supply is located within the gaming cabinet;

one or more high-voltage gaming components connected to the high-voltage power supply; and

one or more low-voltage gaming components connected to the lower-voltage power supply;

wherein the one or more high-voltage gaming components are electrically disconnected from the high-voltage power supply when the power switch is turned off while the low-voltage gaming components remain electrically connected to the low-voltage power supply.

19. (new) The gaming machine of claim 18, further comprising a second power switch associated with the low-voltage supply.

20. (new) The gaming machine of claim 19, further comprising an access retrain device to limit access to the second power switch.